

Mystereee Game Plots

Created by Eric E. Everett ©2000

(828) 808-1757 | eee@ZowieEntertainment.com

Here are some mystery plots to choose from. You can also have a mystery **custom-written or adapted** for you with place, time, characters, and anything else you want to add. They can also be non-violent, problem-solving, or supernatural themes - even ghost stories! Small **Scenes** are included for players to act out for the group as they dramatize key moments in the story. At the end of this list are further ideas for possible Mystereees that could be written NEW for you. Email questions or schedule a call to talk about any part of the Mystereee fun!

All are also available for **you to host with a Kit** that includes an introduction **Video** for players. We can also send a list of the many **Mystereees for Kids**. Email your questions or schedule a call to talk about any part of the Mystereee fun!

Character numbers (individual or as teams) are listed with each title. All plots are set in current time period unless indicated, but they can be customized to any date.

The End of the Line (8 characters - 1920s)

Prohibition didn't stop this executive from creating the ultimate party mansion. There were plenty of secrets to hide though. Some were behind false walls and passages, but most were between the guests and staff. They all had a stake in the big deal going down with the Black Mountain Railroad and the rope of promises in a small town pulled them all together. But someone was going to hang for the murder of the one who yanked that rope too tight.

** This also has a **Golf Club** version.

The Last Dance (7 characters - 1978)

Relive the groovy decadence of the toxic good times at Club 69. The fantastic tales of themed parties where people arrived in the club on horseback covered a sinister reality. A series of New York-typical events had built the club's illicit reputation to a peak, and it became a monster magnet. On its darkest eve, the dance fog cleared to reveal the body of their infamous DJ. Now the NYPD is stumped by which fashionista celebrity finally took him down a final notch.

Never Go To A Dinner Party On An Island (7 characters)

An invitation to come for the weekend was enticing enough when it's the home of an eccentric billionaire, but the promise to pay one million bucks to anyone who would stay the night in the haunted mansion where a notorious murder happened was irresistible. As if the guest list wasn't odd enough, the results were far too engaging. In fact, they were deadly / exotic.

** This also has **Rocky Horror/ Clue, Alice in Wonderland, and 1980s** versions!

The Bruise Cruise (8 characters - 1950s)

Nanci Dwoo is on board a Great Lakes cruise for fun but has been plunged into the fog. Someone got pushed overboard and there are many strange guests to suspect. There is also the burglary of precious cargo, but the dangerous presence of a large wolf is making the investigation tougher. Revenge and greed also have their say!

Zelda's Gangsters (7 characters - 1930s)

The famed author F. Scott Fitzgerald and his loony socialite wife, Zelda, take up residence at a lakeside Inn on July 4th alongside the Mob in this semi-true tale of the power of personality, booze, and the supernatural. Would the truth be told of the death of the hotel manager in his latest book "I'll Die For You"? Or will the killer escape the rap and leave only another spooky legend.

Who Stole My Youth?! (6 characters)

The family has noticed lately that Grandma has not been her springy self. She no longer can recall the many tales of her wild youth and family antics. It seems to have started around Valentine's Day when she received various odd guests and exotic gifts. The family is all suspect for various selfish reasons, but perhaps this time one has gone too far! Evidence points to supernatural intervention from all sides! Will Grandma recover? When she does, will she write them out of her will?

Allure of the Falcon (8 characters - 1920s)

It was the height of the infatuation for all things Egyptian in the wake of the discoveries of King Tut's tomb. It even reached a small southern town in the form of a priceless necklace, casually worn to an Art Society library party by some roaring college youth. But there is danger down those rows of books as the power of greed mixed with elixir motivation compels evil doings.

Killed By Kotton (8 characters - 1867)

Flared tempers pushed a genteel plantation party into chaos on a hot night in Georgia. The new Union Atlantic Railroad was coming through town, and everyone wanted a stake in it. Ebenezer Schaft held the purse strings tightly and was only going to deal in his best interests, but someone decided he wasn't going to make any deals except with the grim reaper. Was it the bitter Captain, the anxious Banker, or smooth Madame Entrepreneur? Watch the drama unfold!

Bowling For Gold (6 characters - 1960s)

BOOM! An explosion rips through the still of the night in a small southern town in the '60s. Disturbances were already rampant at the Fine Folks Apartments and until now were blamed on Civil War ghosts, but this blast shook the sign right off the building killing a bystander below. Or so it seems. It happens to be the secretary to the president of the corporation that owns the building and it was company bowling

night next door at Up Heels Lanes. Clearly, she was there since there is a broken bowling ball nearby with the gold inside it glimmering in the moonlight.

Calamity In Christmastown (6 characters)

There's trouble in the skies as Santa returns to the North Pole unconscious from reindeer test-flight! The reindeer claim to not know what happened; though, they did make an unexpected stop with Carolers in Brooklyn. Not everyone has been happy in Christmastown lately, including the Gingerbread Man, the Elves, and even Mrs. Claus, but hurting Santa would definitely put them on the naughty list.

Medical Mystifery (8 characters)

It was a slinky summer morning in the city of Asheville. Birds chirped as the mountain fog was lifting to reveal the charming downtown sights. As tourists made their way to the Thomas Wolfe house they found a curious sight on the street outside. A woman had stepped into the bronze replica of his shoes and was standing there frozen in time. They approached to appreciate her stoic performance and leave a tip, but they found no hat or bucket to leave it in. All she had was a pen clutched in one hand and a note in the other. Her dress flittered in the morning breeze and a crow flew down to sit on her shoulder.

The audience was impressed and began to clap, but then it died as the crow began to peck at her head. The silent tension built quickly until finally someone screamed "SHE'S DEAD!" The ambulance arrived to confirm this fact and the police began to follow the strange trail of events that lead to this bizarre death of eccentric pharmaceutical billionaire Krissy Shaw.

A Merger Muddled by Murder (7 characters)

When money matters most, nothing stands in the way of "progress"... except perhaps death? How did the fast-food company president wind

up at the bottom of the elevator shaft? Is there anyone NOT suspect? There was so much to gain even though so many were to lose. Yet the secret benefit to all was yet to be revealed which could lead to the arrest of one, with very bad taste.

Godmama (8 characters - 1920s)

Nobody puts Mama in a corner, but when her Prohibition-era Speakeasy gets raided by the Chicago police, she doesn't have a lot of choice but to play along. They came to find out who just gunned down their informant in the alley. It could be anyone in this trigger-happy Irish-Italian family from the teen to the crazy uncle. And it's St. Patrick's Day so the green beer isn't helping solve this case!

** This also has a **Murder in Mumbai** version.

Godmama's DNA (8 characters)

New evidence is uncovered 90 years after the original gangster showdown through modern crime analysis. This can be played without playing the original version for a modern twist.

Death B4 Texting (9 characters - 1970s)

The Cold War is chillin' and being a spy is still martini cool. Two rival tech companies are fighting for a new military contract to produce a phone you can carry in your pocket! The losing designers try to sell their secrets, but many governments and mafias want the goods. In the covert struggle, suits get wrinkled, spies converge, media swarms as an Ambassador's affair with the wife of a General is exposed... just as they find a dead bellhop in his limo!

The Grappling Hand (7 characters)

Summer at Camp Arrowhead just got a lot more interesting once the cops showed up. The competition between campers called "The Grapple" had gotten out of hand. During the campfire ritual, a jar was presented with a hand wearing a silver ring inside, stuck to a fork. How

did their life get to this level of crazy? Was it linked to the rumor of missing campers or the secret mine?

Secrets in Suburpia (8 characters)

Everyone is flocking to live in an eccentric, new community called "Serendipity." Rumors of what go on beyond the front gates are already making their way to the tabloids, especially when a mailman goes missing inside. It becomes front-page news when he turns up dead under the clocktower. Did he jump? Was he tossed off? Surely, he knew too much about the illicit good times of these nosy neighbors which claimed another victim!

All Saint's Demise (6 teams, 12 characters)

On the morning of All Saint's Day, a candidate for redemption dressed in a superhero suit and cape is found dead on the steps of where he attended a Halloween party the night before. The autopsy is inconclusive and so are the alibis of all the other costumed characters at the party. The shadow of Wall St. and its haze of heavy numbers draped the truth. A sole agent of sobriety attempted to make sense of it all, starting with the claw-like marks on the body and the cat mask in his hand.

Killer Containment (10 characters)

When a brand-spanking-new nuclear plant is on the fritz, with nuclear rods shaking like it's some kind of disco in there, there's a lot more to worry about than the cause of Boomer Gimpstone's pathetic death from driving into the front doors of the police station. Yet, the events are linked as strangely as chicken farms and billion-dollar perfume deals. The strange concoctions, crazy characters and weird science is all explained if you can uncover the truth in this strange tragic-comedy of errors.

Burnin' Down The Club (5 characters)

Suspects are cornered in the heated investigation of who burned down the Lakehouse at the Club. Was the ugly '70s style of it truly a motive? Or was it the rage of a disgruntled member whose chicken dish had been burned for the last time? Curious characters abound whose reasoning is surely slurred by the wine tasting the night of the fire. The insurance investigators are out in force to see who would profit most from this dangerous deed!

Popped Mystery (7 characters)

Smiley Siren was on a comeback. Her new song and provocative video were sweeping the internet. The rest of the pop-diva world was too jealous. Even stranger for a song about a murder called "Long Black Gloves." But someone didn't like the lyrics and Smiley froze onstage at an awards show one night, never to thaw. Aww! It's easy to blame the management, or other divas, but how about the fans?

The Exotic Formula (9 characters)

Discoveries of an ancient Mayan city in the jungles of Honduras also reveal a treasure in the form of a flower. It promises the pharmaceutical industry wealth and power with its miracle cure. What lengths will people go to secure it? Will the Snake Gods of legend even allow them to take it from their eco-sanctuary? Corporate espionage gone herbally wrong in a battle of moral wits.

Stock In Bond (8 characters)

A Hollywood press release announcing a new spy movie in a very lucrative franchise and the race is on! Every actor who has played this famous spy rushes to the producer-director's castle in Spain to prove their worth. The traps he lays to test them are almost as challenging as facing the other actors, but the plot becomes too real when the director is found strangled by a reel of film. Is this really life imitating the movies?

Twist at the Toy Hotel (7 characters - 1920s)

Someone doesn't want to see the toy company take over their historically haunted hotel. Ghost hunting is good business for attracting intrigued tourists, but the price to stay the night just became priceless. Was it due to internal company strife, or have the ghostly voices taken control of the living? Can the chef, concierge, bartender, and the rest of the staff and a 100-year-old ghost really work together? Even in a jovial spirit of revenge?

Curse of the Emerald Jaguar (8 characters)

Police arrived on the scene of the jewelry store burglary to find a purple smoke cloud settling over many unconscious bodies. As they revived, their memories were shrouded but what became clear was that a ring was missing. It held the power of legend and royalty from a distant country, but now was also linked to murder and doughnuts?

The River Runs Through Him (9 teams, 11 characters)

Someone doesn't want to see the big hotel company take over their quaint riverside hotel. So much so, the CEO never sunk his golf club plans in the hole and was found under the water in the river instead. The suspects are many and worldwide, but the likely culprit was at the farewell dinner that night for the staff that were "leaving." Perhaps the Mayor can divert the hotel money into other plans (or pockets) while the family enjoys the inheritance, but the Sheriff serves the law, and someone must pay up.

Who Gave Morrie a Mickey? (7 characters)

"Entertainment company billionaire found dead in his own amusement park rollercoaster" read the headline. "He rode too high" said accountant. "He didn't take care for his own" said the nephew / son. "Morrie was a moron" said his wife. "He was a mystery" said the recipient of his clown money inheritance, his hairdresser.

Reckless Realty (7 characters)

The roller-coaster housing market is a tough, cut-throat business. People will do anything to sell a house, especially a legendary estate. But the snarled history that is uncovered in the process after a murder puts it up for sale heads everyone to the edge of the law, and some topple over! What's left buried in the garden...

Here's some IDEAS below for you to create a NEW Mystereee story with:

A Mystereee Musical!

Any Mystereee can be converted to include songs sung live on guitar as part of the presentation of the story.

No Honey Under the Moon

What happened to the **newlyweds**? One dead, the other framed, but it doesn't add up. His 6'3", 275-pound body was found on the hotel gazebo roof that he was dancing under with his petite bride the night before. She woke up 200 miles away tied up with a gun in her hand in the office of a small-town mayor. Bad politics?

Living (and Dying) for your Art

Can a corpse really be art? Is it the ultimate statement, or just a dead guy? The new piece on display at the art opening was unexpected to say the least, but it did have something to say. A note was attached to the real-life bronze that said "Too Err is human, to forgive is too late, to warn is to heed." So dark, yet so new and refreshing, if you like that sort of thing. The police don't and the coroner needed some heavy tools.

The 3rd Deadly Discovery

Universities are full of scientists, students, sex and secret funding sources. It all leads to a series of discoveries that were better left unknown, for it just may close the doors on some respectable institutions. What is it worth to keep those doors open and sweep this bizarre love triangle under the carpet?

Hanger 37-B/subC

Would you really expect the IRS to be able to solve a murder? Where do you even file that? And why is the Air Force always involved just because of some illegal aliens and a mysterious glowing goo? The answer is found deep in an Idaho forest in Hanger 37-B. Right next to the Bedtyme Bookstore off of Cleatus Hwy. It's open all night.

Heaven's 19th Hole

Jack Palmer must have had one heck of a bad game, since it was his last. Like many golfers, it ended at the club bar, which was blurringly referred to as "The 19th Hole." The bartender only realized at closing time that even though he still stared at the TV, Jack's life had left the building. Did someone spike his drink with a deadly golf tee? Were those rumors that he cheated in the championship true and revenge was the motive? Perhaps his wife made good on her promise to "do him in" if he skipped one more family function to play golf. And then, of course, there was the club's legendary ghost....!

Games for Goners

The best athletes in the world are tempted by a global race challenge for the ultimate prize. Can they take the pressure? Will they resist the temptation to tamper with the fate of their opponents? Is the title of ultimate athlete worth that much? The endorsements and advertising alone are more than enough to retire on, but the death of an international star could lead to war in a fragile world.

Deviled Chef

The trail of clues leads through the kitchen to a deadly recipe for success. What was worth the ultimate cost of being on the highest-rated reality TV show? How did the director meet his end by pitchfork? The unexplained disappearance of the contestants, one by one (except for their hats), sure is driving up the ratings. The head chef somehow keeps returning every week, until the final episode.

The Last Word

Who would kill a mystery author? Did she finally stumble upon a plot that was too tempting for evil not to take for a spin? Must ALL the cliches be employed just to rub it in when rubbing her out? Was it the Gardener, the Butler, the Cook, the Stockbroker, the Cartoonist, the Congressional Page? The suspect list is pages long....

There are MANY MORE IDEAS than can be listed here!

Ask for a list of Mysteries for KIDS as well.

Let us know your interest and we can send you some to choose from or create a custom mystery from your ideas!

Contact Eric Everett

eee@ZowieEntertainment.com | (828) 808-1757